



# PE Curriculum Overview

		Autumn 1	Spring 1	Summer 1
		Fundamental Movements	Dance – Dance 'til you drop	Games using Equipment
		Pupils will revise and refine the fundamental movement skills they have already acquired: rolling, crawling, walking, jumping, running, hopping, skipping & climbing.  They will achieve this by participating in a variety of activities and learning how to:  • travel safely and negotiate space, developing their spatial awareness whilst travelling,  • gain and maintain balance using eyes and arms  • run skilfully at varying speeds avoiding obstacles by adjusting speed and direction  • jump and land safely, and  • use these skills randomly in games	Pupils will learn to: develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines; combine different movements with ease and fluency.  They will do this by learning well known children's songs with actions/dances such as: I'm a little Tea Pot, The Wheels on the bus and Head, Shoulders, Knees and Toes. They will then adapt these dances by:  changing the speed and style, sharing their ideas, linking movements to create their own new dance, and performing and talking about their dance.	Pupils will further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming and develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.  By participating in a range of games and activities they will learn to:  • travel in different ways with control,  • travel with a ball in different ways,  • travel with a ball in different directions,  • pass a ball to another player, and  • begin to use these skills in a game.
		Autumn 2	Spring 2	Summer 2
EYFS	Cycle A	Gymnastics	Kicking, throwing and catching games	Athletics
	(2022/23)	Pupils will develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming; progress towards a more fluent style of moving, with developing control and grace and confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group.  To achieve this, they will learn to:  travel over, under and through balancing and climbing equipment,  copy basic rolls,  jump in a range of ways from one space to another,  travel in different ways,  create a short sequence of movements, and  experiment showing different levels and shapes.	Pupils will further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming and develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.  They will participate in range of activities and games where they will learn to:	Pupils will: revise and refine the fundamental movement skills they have already acquired - rolling, crawling, walking, jumping, running, hopping, skipping and climbing.  They will take part in a range of athletic activities and learn to:  adjust speed when running,  jump and land safely,  begin to take part in a relay with prompts  throw an object underarm at a target, and  talk about what they have done.

		Autumn 1	Spring 1	Summer 1
		Fundamental Movements	Dance - Dinosaurs	Games using Equipment
		Pupils will revise and refine the fundamental movement skills they have already acquired: rolling, crawling, walking, jumping, running, hopping, skipping & climbing.  They will achieve this by participating in a variety of activities and learning how to:  • travel safely and negotiate space, developing their spatial awareness whilst travelling,  • gain and maintain balance using eyes and arms  • run skilfully at varying speeds avoiding obstacles by adjusting speed and direction  • jump and land safely, and  • use these skills randomly in games	Pupils will learn to: develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines; combine different movements with ease and fluency.  Using dinosaurs as inspiration they will work in small groups to choreograph a dance to music by:  • creating suitable movements to suit the music,  • combining these movements into a sequence, and  • remembering a range of movements, building up a repertoire of dances.  They will perform their dance and evaluate it; talking about ways to improve it.	Pupils will further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming and develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.  By participating in a range of games and activities they will learn to:  • travel in different ways with control, • travel with a ball in different ways, • travel with a ball in different directions, • pass a ball to another player, and • begin to use these skills in a game.
	Cycle B	Autumn 2	Spring 2	Summer 2
EYFS		Gymnastics	Kicking, throwing and catching games	Athletics
	(2023/24)	Pupils will develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming; progress towards a more fluent style of moving, with developing control and grace and confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group.  They will learn to:  travel over, under and through balancing and climbing equipment,  copy basic rolls,  jump in a range of ways from one space to another,  travel in different ways,  create a short sequence of movements, and  experiment showing different levels and shapes	Pupils will further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming and develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.  They will participate in range of activities and games where they will learn to:  • control and move a ball in a range of ways around their body,  • throw and kick a range of objects at and into a target,  • show good control and coordinate movements when using small equipment,  • bounce a large ball,  • catch a range of objects, and  • control an object when its coming towards them.	Pupils will: revise and refine the fundamental movement skills they have already acquired - rolling, crawling, walking, jumping, running, hopping, skipping and climbing.  They will take part in a range of athletic activities and learn to:  adjust speed when running, imp and land safely, begin to take part in a relay with prompts throw an object underarm at a target, and talk about what they have done.

		Autumn 1	Spring 1	Summer 1
		Fundamental Movements	Dance - Seasons	Invasion Games
		Pupils will develop their balance, agility and coordination skills by playing games that focus on mastering basic movements such as: <ul> <li>changing direction,</li> <li>keeping their balance,</li> <li>stopping, and</li> <li>throwing &amp; catching.</li> </ul>	Pupils will develop their balance and co-ordination by performing dances using simple movement patterns. They will choreograph and perform dances using the seasons as their inspiration by:  • creating different shapes with their body, putting actions together and moving with control  • keeping in time to a steady beat, working cooperatively with a partner and in a group moving in unison, canon and mirroring  • evaluating their own & others performances and giving constructive feedback	Pupils will participate in team games, developing simple tactics for attacking and defending.  They will be able to:  travel in different ways and directions with control (with and without a ball),  pass the ball to another player,  move with a ball,  see space when passing and receiving,  know how to make/deny space when attacking/defending,  see use attacking/defending skills, and
		Parachute Games	Yoga	follow the rules to play a game.
		Pupils will apply their balance, agility and co- ordination skills whilst learning to participate in team games through a variety of different activities using the parachute.	Pupils will develop balance, agility and co- ordination whilst performing various Yoga poses and moving between poses at different speeds with balance and control.	
Y1/2	Cycle A (2022/23)	Autumn 2	Spring 2	Summer 2
		Gymnastics Pupils will develop balance, agility and co-ordination	Target Games  Pupils will master basic movements including running,	Athletics  Pupils will master basic movements including running,
		<ul> <li>and begin to apply these with control in a sequence by: <ul> <li>Traveling in different ways changing shape, direction and speed,</li> <li>Holding a still balance on large and small body parts,</li> <li>Jumping and landing with control and balance,</li> <li>Performing a controlled roll,</li> <li>Planning a gymnastics sentence using a</li> </ul> </li> </ul>	jumping, throwing and catching by participating in a range of activities such as:  Dodgeball Tri-golf Boccia Frisbee	jumping, throwing and catching by:  Sprinting over a short distance, Running longer distances, Jumping with good technique, Throwing equipment under and over arm, and Taking part in team relays.
			Net and Wall Games	Orienteering
		sequence of actions, and     Performing a gymnastics sentence using a sequence of actions.  They will also begin to describe their own and others movements.	Pupils will apply balance, agility and co-ordination in a range of activities and develop simple tactics for attacking and defending by participating in games.  They will be able to:  • Hold and use a racket correctly to hit a beanbag with control,  • Hold and use a racket correctly to roll/hit a ball to a partner accurately, and  • Hold and use a racket to hit a ball that has been thrown underarm.	Pupils will apply their balance, agility and co- ordination skills and learn to participate in team games by undertaking various basic orienteering tasks.

		Autumn 1	Spring 1	Summer 1
		Fundamental Movements	Dance - Plants	Invasion Games
		Pupils will develop their balance, agility and coordination skills by playing games that focus on mastering basic movements such as:  changing direction, keeping their balance, stopping, and throwing & catching.	Pupils will develop their balance and co-ordination by performing dances using simple movement patterns. They will choreograph and perform dances using plants as their inspiration by:  • creating different shapes with their body, putting actions together and moving with control  • telling a story through their movements, working cooperatively with a partner and in a group moving in unison, canon and mirroring  • evaluating their own & others performances and giving constructive feedback	Pupils will participate in team games, developing simple tactics for attacking and defending.  They will be able to:  travel in different ways and directions with control (with and without a ball),  pass the ball to another player,  move with a ball,  use space when passing and receiving,  know how to make/deny space when attacking/defending,  use attacking/defending skills, and  follow the rules to play a game.
		Playground Games	Yoga	
Y1/2	Cycle B (2023/24)	Pupils will apply their balance, agility and coordination skills whilst learning to participate in team games through taking part in a variety of playground games, such as:  • hopscotch • stuck in the mud, and • dog and bone	Pupils will develop balance, agility and co- ordination whilst performing various Yoga poses and moving between poses at different speeds with balance and control.	
1 1/2		Autumn 2	Spring 2	Summer 2
		Gymnastics	Target Games	Athletics
		Pupils will develop balance, agility and co-ordination and begin to apply these with control in a sequence by:  • Traveling in different ways changing shape, direction and speed,  • Holding a still balance on large and small body parts,  • Jumping and landing with control and balance,  • Performing a controlled roll,  • Planning a gymnastics sentence using a sequence of actions, and  • Performing a gymnastics sentence using a sequence of actions.  They will also begin to describe their own and others movements.	Pupils will master basic movements including running, jumping, throwing and catching by participating in a range of activities such as:  Dodgeball Tri-golf Boccia Frisbee	Pupils will master basic movements including running, jumping, throwing and catching by:  Sprinting over a short distance, Running longer distances, Jumping with good technique, Throwing equipment under and over arm, and Taking part in team relays.
			Striking and Fielding Games	Orienteering
			Pupils will apply balance, agility and co-ordination in a range of activities and develop simple tactics for attacking and defending by participating in team games.  They will learn to:  use a bat to control a ball along the ground, hold a bat correctly and use it to hit a ball with control, feed and receive as a fielder bowl underarm apply these skills in a game.	Pupils will apply their balance, agility and co- ordination skills and learn to participate in team games by undertaking various basic orienteering tasks.

		Autumn 1	Spring 1	Summer 1
		Orienteering	Net and Wall Games	Dance - water
		Pupils will take part in outdoor and adventurous activity challenges both individually and within a team and be able to compare their performances with previous ones and demonstrate improvement to achieve their personal best by completing a variety of orienteering tasks and courses. They will compare their performances by timing how long the course took to complete or how many activities/stations they completed in a set time.	Pupils will play competitive games modified where appropriate. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Pupils will learn the following skills by playing tennis, badminton or both.  • Roll and throw a ball accurately • Develop ball/shuttle control when using a racket • Hit a ball/shuttle accurately using a forehand technique • Begin to use the backhand technique • Use effective footwork, movement and positioning • Use different footwork to move across space • Defend against an opponent scoring points during a competitive match.	Pupils will perform dances using a range of movement patterns using water as their inspiration. They will be able to:  • Perform dance movements in unison • Perform dance movements in canon • Perform dance movements using call and response • Perform a short routine using a range of different skills.  Yoga  Pupils will develop flexibility, strength, technique, control and balance by recreating a range of yoga poses in a short sequence, improve the sequence and teach it to others.  Y4 Swimming  Pupils will attend weekly half hour swimming lessons in Spring 2 and Summer terms. See Spring 2 & Summer 2 for further details.
	Cycle A	Autumn 2	Spring 2	Summer 2
Y3/4	(2022/23)	Gymnastics	Invasion Games	Athletics
	(2022/23)	Pupils will develop flexibility, strength, technique, control and balance by planning, performing and repeating a gymnastic sequence that is performed with confidence and control and includes:  • a variety of rolls and jumps, • interesting body shapes • a range of balances (including partner	Pupils will play competitive games, modified where appropriate, applying basic principles suitable for attacking and defending. They will learn the following skills by playing football, netball, basketball, hockey, handball or tag rugby or a combination of these:  • move with the ball using a range of techniques  • use a range of techniques to pass the ball with increasing accuracy and success	Pupils will use running, jumping, throwing and catching in isolation and in combination and they will develop flexibility, strength, technique, control and balance. They will be able to: demonstrate the difference between long-distance running and sprinting; perform a triple jump with a safe, controlled landing; perform a relay with some success on passing the baton; throw with some accuracy and power into a target area and give suggestions on how to improve performance.
		balances and on apparatus)	<ul> <li>use and understand the basic techniques of attacking and defending,</li> </ul>	Target Games
		<ul> <li>turns whilst travelling in different ways</li> <li>differing speeds and levels</li> <li>Pupils will also compare sequences they have seen and give and receive constructive feedback.</li> </ul>	use strategies to protect a goal and use attacking/defending skills in a game	Pupils will use running, jumping, throwing and catching in isolation and in combination and play competitive games, modified where appropriate. They will be able to: throw, strike and catch a ball with some accuracy; use a bat, racket or stick to hit with accuracy and control; play games with some fluency and accuracy; know the rules of the game and give constructive feedback to others.
			Y4 - Sw	vimming
			Pupils will attend weekly half hour swimming lessons in scompetently, confidently and proficiently over at least 25 self-rescue in different water based situations. Lessons were supplied to the confidence of th	m; use a range of strokes effectively and perform a safe

		Autumn 1	Spring 1	Summer 1
		Gymnastics	Orienteering	Striking and Fielding Games
		.Pupils will develop flexibility, strength, technique, control and balance by planning, performing and repeating a gymnastic sequence that is performed with confidence and control and includes:  • a variety of rolls and jumps, • interesting body shapes • a range of balances (including partner balances and on apparatus)	Pupils will take part in outdoor and adventurous activity challenges both individually and within a team and be able to compare their performances with previous ones and demonstrate improvement to achieve their personal best by completing a variety of orienteering tasks and courses. They will compare their performances by timing how long the course took to complete or how many activities/stations they completed in a set time	Pupils will play competitive games, modified where appropriate using running, jumping, throwing and catching in isolation and in combination.  They will build on and refine their skills in:
		<ul> <li>turns whilst travelling in different ways</li> <li>differing speeds and levels</li> </ul>	Yoga	Y4 - Swimming
		Pupils will also compare sequences they have seen and give and receive constructive feedback.	Pupils will develop flexibility, strength, technique, control and balance by recreating a range of yoga poses in a short sequence, improve the sequence and teach it to others.	Pupils will attend weekly half hour swimming lessons in Spring 2 and Summer terms. See Spring 2 & Summer 2 for further details.
		Autumn 2	Spring 2	Summer 2
		Orienteering	Invasion Games	Athletics
Y3/4	Cycle B (2023/24)	Pupils will take part in outdoor and adventurous activity challenges both individually and within a team and be able to compare their performances with previous ones and demonstrate improvement to achieve their personal best by completing a variety of orienteering tasks and courses. They will compare their performances by timing how long the course took to complete or how many activities/stations they completed in a set time	appropriate, applying basic principles suitable for attacking and defending. They will learn the following skills by playing football, netball, basketball, hockey, handball or tag rugby or a combination of these:  • move with the ball using a range of techniques  • use a range of techniques to pass the ball  in isolation and in combination and the flexibility, strength, technique, controom They will be able to: demonstrate the between long-distance running and striple jump with a safe, controlled lander relay with some success on passing with some accuracy and power into a	Pupils will use running, jumping, throwing and catching in isolation and in combination and they will develop flexibility, strength, technique, control and balance. They will be able to: demonstrate the difference between long-distance running and sprinting; perform a triple jump with a safe, controlled landing; perform a relay with some success on passing the baton; throw with some accuracy and power into a target area and give suggestions on how to improve performance.
		Dance	attacking/defending skills in a game	Target Games
		Pupils will perform dances using a range of movement patterns.  They will be able to:		Pupils will use running, jumping, throwing and catching in isolation and in combination and play competitive games, modified where appropriate. They will be able to: throw, strike and catch a ball with some accuracy; use a bat, racket or stick to hit with accuracy and control; play games with some fluency and accuracy; know the rules of the game and give constructive feedback to others.
		use a range of dance vocabulary to describe and		imming
		improve work	Pupils will attend weekly half hour swimming lessons in S competently, confidently and proficiently over at least 25r self-rescue in different water based situations. Lessons w	n; use a range of strokes effectively and perform a safe

	Autumn 1	Spring 1	Summer 1
	Orienteering	Net and Wall Games	Dance - Electricity
	Pupils will take part in outdoor and adventurous activity challenges both individually and within a team and be able to compare their performances with previous ones and demonstrate improvement to achieve their personal best. They will participate in various more complex orienteering courses, they will design their own courses and work as part of a relay team as well as individually to complete the course in a set time or the quickest time.	Pupils will play competitive games, modified where appropriate by playing either tennis, badminton or both. They will:  • hit a ball/shuttle using a forehand, backhand and overhead techniques with control and accuracy,  • perform an overhead serve,  • develop a volley,  • apply these in a game,  • play effectively as a team (doubles)  • apply the rules consistently and fairly, and  • recognise their own and others' strengths and weaknesses and suggest ideas on how to improve.	Pupils will perform dances using a range of movement patterns.  They will choreograph and perform a dance routine using electricity as their inspiration by:  • improvising freely using controlled movements  • performing a variety of dance techniques with accuracy and consistency  • working as a group to create appropriate movements to fit to the music  • representing objects and actions in a range of dance phrases, and  • giving and receiving feedback and implementing changes to improve their performance.
			Yoga
	Y5 - Sw	 vimming	Pupils will develop flexibility, strength, technique, control and balance by recreating a range of
	Pupils will attend weekly half hour swimming lessons in A		yoga poses in a short sequence, showing fluency
	competently, confidently and proficiently over at least 25r self-rescue in different water based situations. Lessons w	m; use a range of strokes effectively and perform a safe	and accuracy in their movements and a recognition of their centre of gravity; improve the
Cycle A			sequence and teach it to others.
Y5/6 (2022/23)	Education Visits/Visitors: Y6 - Outdoor Residential - Whitemoor Lakes		
	Autumn 2	Spring 2	Summer 2
	Gymnastics	Invasion Games	Athletics
	Pupils will develop flexibility, strength, technique, control and balance by planning, performing and refining a longer, more complex gymnastics sequence incorporating a range of equipment.  They will include:  a range of fluent, controlled jumps,  balances with 1, 2 3 and 4 points of contact  turns whilst travelling, and  small group work.  They will move with clarity, fluency and expression and be able use criteria to make simple judgements on their own and others' performances.	Pupils will play competitive games, modified where appropriate, applying basic principles suitable for attacking and defending by playing games such as: football, netball, basketball, hockey, handball or tag rugby. They may focus on one of these games or a mixture of them and will be able to:  • throw and catch accurately under pressure in a game  • use different techniques for passing, dribbling and shooting with control,  • show confidence when dribbling and choose and make the best in a game  • demonstrate a good awareness of space  • keep and win possession effectively in a variety of ways,	Pupils will use running, jumping, throwing and catching in isolation and in combination and they will develop flexibility, strength, technique, control and balance.  They will be able to:  • show good speed and stamina, chose the best pace for their event and accelerate from different starting positions, • perform a triple jump with confidence, • work as a team in a relay • throw accurately, and • identify good performance.  Target Games  Pupils will use running, jumping, throwing and catching in isolation and in combination and play competitive games, modified where appropriate by participating in

				use equipment effectively, accurately and consistently.
		Chadsmead Primary Acc	ademy – PE Curriculum Overviev	<b>v</b>
		Autumn 1	Spring 1	Summer 1
		Orienteering	Striking and Fielding Games	Dance - WWII
	Cycle B (2023/24)	Pupils will take part in outdoor and adventurous activity challenges both individually and within a team and be able to compare their performances with previous ones and demonstrate improvement to achieve their personal best.  They will participate in various more complex orienteering courses, they will design their own	Pupils will play competitive games, modified where appropriate.  They will build on previous skills by learning to:  throw a various speeds and heights, field by attacking the ball, throw over distance, bat into space, bowl overarm, and incorporate these into a game.	Pupils will perform dances using a range of moveme patterns by:  • learning a variety of dances from WWII,  • choreographing and performing an interpretive dance which tells the story of a wartime event, and  • plan and perform a WWII style dance part
		courses and work as part of a relay team as well as individually to complete the course in a set time or the quickest time.		Yoga
		Y5 - Sw  Pupils will attend weekly half hour swimming lessons in A competently, confidently and proficiently over at least 25n self-rescue in different water based situations. Lessons w	utumn terms and Spring 1. They will learn to swim n; use a range of strokes effectively and perform a safe	Pupils will develop flexibility, strength, technique control and balance by recreating a range of yoga poses in a short sequence, showing fluer and accuracy in their movements and a recognition of their centre of gravity; improve the sequence and teach it to others.
		Autumn 2	Spring 2	Summer 2
		Gymnastics	Invasion Games	Athletics
Y5/6		Pupils will develop flexibility, strength, technique, control and balance by planning, performing and refining a longer, more complex gymnastics sequence incorporating a range of equipment.  They will include:  a range of fluent, controlled jumps, balances with 1, 2 3 and 4 points of contact turns whilst travelling, and small group work.  They will move with clarity, fluency and expression and be able use criteria to make simple judgements on their	Pupils will play competitive games, modified where appropriate, applying basic principles suitable for attacking and defending by playing games such as: football, netball, basketball, hockey, handball or tag rugby. They may focus on one of these games or a mixture of them and will be able to:  • throw and catch accurately under pressure in a game  • use different techniques for passing, dribbling and shooting with control,  • show confidence when dribbling and choose and make the best in a game  • demonstrate a good awareness of space  • keep and win possession effectively in a variety of ways,  • know how to contribute and think ahead to create a plan when attacking/defending, and recognise their own and others' strengths and weaknesses and suggest ideas on how to improve.	Pupils will use running, jumping, throwing and catch in isolation and in combination and they will develop flexibility, strength, technique, control and balance. They will be able to:  • show good speed and stamina, chose the best pace for their event and accelerate fr different starting positions,  • perform a triple jump with confidence,  • work as a team in a relay  • throw accurately, and  • identify good performance.
		own and others' performances.		Target Games
		Y5 - Swimming Pupils will attend weekly half hour swimming lessons in Autumn terms and Spring 1. See Autumn 1 & 2 for further details.		Pupils will use running, jumping, throwing and catchii in isolation and in combination and play competitive games, modified where appropriate by participating i archery, boccia, Frisbee, croquet and/or dodgeball. They will be able to:  • throw, strike and catch a ball with control, using the correct grip/technique for each game,  • use the correct equipment for each game effectively, accurately and consistently.